



Year 3 Curriculum Summer 2 2026

In Year 3 we are learning...

English

To write a factual report using descriptive and factual language.
To punctuate direct speech correctly using inverted commas.
To learn how to use the apostrophe to show possession.
That the 'ai' sound can also be made using the ey, eigh, ei and aigh spelling patterns.
To develop a cursive style of handwriting.

Science

To understand the importance of nutrition and exercise to maintain a healthy body.
To recognise which foods belong in which food group.

MFL

To name and recognise up to 10 instruments in French.
To learn how to say 'I play an instrument' in French.

PE

To develop map reading skills to complete orienteering activities around the school grounds.
To develop batting and fielding techniques.

Art

To use observational drawing skills to produce a piece of Pop Art inspired artwork.

Topic

To compare geographical similarities and differences of a region in the UK to Heath Hayes.
To name and locate counties and cities of the United Kingdom.
To use maps, atlases, globes and computer mapping to locate counties and cities.

You can help me by...

Ensuring that I read at least three times each week.

Encouraging me to use Times Table Rockstars regularly, to improve my recall of multiplication facts, in preparation for the Multiplication Tables Check in Year Four.

Teaching me to tie my own shoe laces.

Encouraging me to recognise shapes in my local surroundings.

Allowing me to help navigate my surroundings using simple maps, for example in shopping centres, theme parks.

Mathematics

To begin to relate analogue time to its digital equivalent.
To calculate durations using start and end times.
To recognise and describe 2D and 3D shapes and their properties.
To describe 2D and 3D shapes using the correct mathematical vocabulary.
To identify acute, obtuse and right angles.
To understand what is meant by vertical, horizontal, parallel and perpendicular lines.
To interpret bar charts and pictograms.
To collect and represent data.

RE

To explore the life of key religious figures and make links with teachings of special significance to followers. For example, Jesus' baptism.

Health and Relationships Education (HRE)

To understand how we might feel when we face changes and the strategies we can use to help us.
To set goals and aspirations.

Design and Technology

That a net is a plan of a 3D shape.
To investigate, design and make a vehicle using nets.

Computing

To program events & actions in Scratch

Music

To explore and develop playing skills through glockenspiel.